Use Case: Add Artwork

Corresponding member: Chris Enck

***The 4 bits***

**Team Members PSU Email Alternate Email**

Tom Dippolito … [tcd5095@psu.edu](mailto:tcd5095@psu.edu) --------- [dippolitotom@gmail.com](mailto:dippolitotom@gmail.com)

Chris Enck … [cxe5058@psu.edu](mailto:cxe5058@psu.edu) --------- [cenck09@gmail.com](mailto:cenck09@gmail.com)

Naiqiang Lin … [nzl5150@psu.edu](mailto:nzl5150@psu.edu) --------- [linnaiqiang@gmail.com](mailto:linnaiqiang@gmail.com)

Nick Traini … [nwt5028@psu.edu](mailto:nwt5028@psu.edu) --------- [nt10307@gmail.com](mailto:nt10307@gmail.com)

**Actor:**

Gallery Owner

**Preconditions:**

* The Gallery Owner Must be logged in
* The Gallery Owner Must be on the Gallery Edit View

**Basic Course:**

The Gallery Owner clicks on the Add Artwork button and a smaller window pops up with attribute fields that the Gallery Owner can then fill out. The Gallery owner then clicks the Submit button and the information is then updated in the Artwork and Gallery Entities. The Confirmation View is then displayed with a message to convey that the changes were successful.

**Alternate Courses:**

* Server not found: The System can’t connect to the server and displays an error window to the Gallery Owner.
* Login Timeout: The System automatically disconnected the user from a timeout and redirects them to the login page
* System Validation Fails: The Website field validation finds an invalid input and displays an error to the Gallery Owner.

**Postconditions:**

* The Artwork information is updated and available for users to view
* The Gallery owner sees the new changes in the Gallery Edit View